

Code No.: EC722OE

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**CMR ENGINEERING COLLEGE: : HYDERABAD
UGC AUTONOMOUS**

**IV-B.TECH-I-Semester End Examinations (Regular) - November- 2023
INTRODUCTION TO EMBEDDED SYSTEMS
(Common for CSC, CSM, IT)**

[Time: 3 Hours]

[Max. Marks: 70]

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 20 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A

(20 Marks)

1. a) Mention the applications of embedded system? [2M]
- b) Differentiate between microprocessor and microcontroller? [2M]
- c) Mention about SPI communication interfaces in embedded system. [2M]
- d) Discuss about I2C in detail. [2M]
- e) What is the purpose of crystal oscillator in embedded systems? [2M]
- f) Explain the role of real time clock in embedded system. [2M]
- g) How does a task differ from a thread? [2M]
- h) Explain about TCB in operating system, [2M]
- i) Explain the firmware embedding process for Os based ES [2M]
- j) What is ISP in system programming? [2M]

PART-B

(50 Marks)

2. Define an Embedded System? Explain the characteristics of Embedded Systems. [10M]
- OR**
3. Discuss in detail about recent trends in embedded systems. [10M]
 4. What are the different types of memories used in embedded systems design? Explain the role of each? [10M]
- OR**
5. What is actuator? Explain its role in embedded system design? Illustrate with an example? [10M]
 6. Explain about
 - a) Reset Circuit with help of neat diagram [5M]
 - b) Importance of Brown-out protection circuit in embedded systems. [5M]
- OR**
7. Explain the various steps involved in the assembling of an assembly language program? [10M]
 8. What is meant by tasks and show the various states present in the tasking process? [10M]
- OR**
9. Explain the concept of goals and various services of OS in detail [10M]
 10. Give a detailed note on integration of hardware and firmware [10M]
- OR**
11. List and explain various methods in debugging. [10M]
