Code No.: CS513PE

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## CMR ENGINEERING COLLEGE: : HYDERABAD UGC AUTONOMOUS

## III-B.TECH-I-Semester End Examinations (Supply ) - June- 2024 PRINCIPLES OF PROGRAMMING LANGUAGES

(CSE)

[Time: 3 Hours] [Max. Marks: 70]

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 20 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks.

	PART-A	(20 Marks)
1. a) b) c) d) e) f) g) h) i)	Define Programming Language. Differentiate compiler and interpreter. Define data type. Distinguish static and dynamic scoping. Explain subprograms in ADA. List the design issues of functions. Explain threads in C#. Define deadlock. Give the meaning of lazy evaluation. List few examples of scripting languages.	[2M] [2M] [2M] [2M] [2M] [2M] [2M] [2M]
2.	PART-B What are the potential benefits of studying programming language concepts? OR	(50 Marks) [10M]
3.	What are three main styles of describing semantics& explain briefly?	[10M]
4.	Define an array. Explain how to initialize an array.  OR	[10M]
5.	Describe how the pointers used in C and C++ with examples?	[10M]
6.	Define sub program. What are the categories of subprograms?  OR	[10M]
7.a) b)	Explain about the generic subprograms with example.  Explain in detail various design issues of character string types.	[5M] [5M]
8.	Explain the difference between Physical and logical concurrency.  OR	[10M]
9.	Write in detail about the Exception Handling and Event Handling in java.	[10M]
10.	Write the comparison of functional and imperative languages.  OR	[10M]
11.	Explain the characteristics of scripting languages.	[10M]