

Code No.: AI621PE

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CMR ENGINEERING COLLEGE: : HYDERABAD
UGC AUTONOMOUS
III-B.TECH-II-Semester End Examinations (Regular) - June- 2024
SOFTWARE TESTING METHODOLOGIES
(CSM)

[Time: 3 Hours]

[Max. Marks: 70]

Note: This question paper contains two parts A and B.
Part A is compulsory which carries 20 marks. Answer all questions in Part A.
Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A

(20 Marks)

1. a) Define Bug. [2M]
- b) Define Path Testing. [2M]
- c) What is Nice Domain? [2M]
- d) Define Transaction flow testing. [2M]
- e) Define Decision Tables. [2M]
- f) What do you mean by KV charts. [2M]
- g) Define State Graphs. [2M]
- h) What is Good State Graphs. [2M]
- i) Define the matrix of a graph. [2M]
- j) Define Node Reduction algorithm. [2M]

PART-B

(50 Marks)

2. Describe the concept of flow graphs in software testing. [10M]
- OR**
3. Explain the taxonomy of bugs in software testing. [10M]
4. Describe different transaction flow testing techniques. [10M]
- OR**
5. Analyze how the characteristics of domains and interfaces impact the testability of software systems. [10M]
6. Discuss the significance of specifications in logic-based testing. [10M]
- OR**
7. Explain how the reduction procedure helps simplify and manage the complexity of testing multiple paths. [10M]
8. Evaluate how state graphs are used to represent the behavior and transitions of a software system. [10M]
- OR**
9. Explain the concept of fault-based testing in state and transition testing. [10M]
10. Explain the concept of a matrix of a graph. [10M]
- OR**
11. Elaborate WinRunner as a tool for software testing. [10M]
