

Code No.: R22AI702PC

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**CMR ENGINEERING COLLEGE: : HYDERABAD**  
**UGC AUTONOMOUS**

**IV–B.TECH–I–Semester End Examinations (Regular) - December- 2025**

**NATURE INSPIRED COMPUTING**

**(CSM)**

**[Time: 3 Hours]**

**[Max. Marks: 60]**

**Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 10 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

**PART-A**

**(10 Marks)**

1. a) Define Evolutionary Computing and its significance. [1M]
- b) Differentiate between Hill Climbing and Simulated Annealing. [1M]
- c) Explain the structure of an Artificial Neural Network. [1M]
- d) List different learning algorithms used in Neural Networks. [1M]
- e) What is Swarm Intelligence? Give one example. [1M]
- f) Explain the role of Ant Colonies in optimization. [1M]
- g) Define Artificial Immune Systems. [1M]
- h) Discuss the importance of Negative Selection Algorithm. [1M]
- i) List any two applications of Nature Inspired Computing in Bioinformatics. [1M]
- j) Explain Information Display as a case study in Nature Inspired Computing. [1M]

**PART-B**

**(50 Marks)**

2. Explain problem solving as a search task and discuss Hill Climbing algorithm with example. [10M]

**OR**

3. Discuss Evolutionary Biology and how it inspired computing methods. [10M]
4. Compare different types of neural network architectures. [10M]

**OR**

5. Describe Artificial Neural Networks and their learning algorithms with suitable diagrams. [10M]

6. Explain Swarm Robotics and its applications in real-world problem solving [10M]

**OR**

7. Discuss the concept of Social Adaptation of Knowledge in Swarm Intelligence. [10M]

8. Explain the working of Clonal Selection and Affinity Maturation in Artificial Immune Systems. [10M]

**OR**

9. Describe Bone Marrow Models and their computational relevance [10M]

10. Discuss how Bioinformatics uses Nature Inspired Computing for data analysis. [10M]

**OR**

11. Explain the concept of Information Display and its relevance to Nature Inspired Computing. [10M]

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