

**II B.Tech II Semester Examinations, April/May 2012****OOPS THROUGH JAVA****Common to IT, E.COMP.E, ETM, CSE, ECE, CSSE****Time: 3 hours****Max Marks: 80**

**Answer any FIVE Questions**  
**All Questions carry equal marks**

\*\*\*\*\*

1. (a) How are constants and variables important in developing programs?  
(b) List the eight data types used in Java. Give examples.  
(c) What is scope of a variable?  
(d) What is type casting? Why is it required in programming? [4+4+4+4]
2. What do you mean by URL? How to create an URL? Explain several methods provided by URL? Give appropriate examples. [4+4+8]
3. (a) In Java threads do away with polling. Comment on it.  
(b) With the help of an example, explain the following interthread communication methods
  - i. wait( )
  - ii. notify( ) and
  - iii. notifyAll( ). [4+12]
4. Explain about Object class in detail. [16]
5. (a) What is an applet? How will you create an applet? Explain with an example.  
(b) What are local and remote applets? Explain the chain of classes from which Applet class is inherited. [8+8]
6. (a) How do you scale a drawing object in java? Explain with an example java program.  
(b) What is the functionality supported by java related to colours. [8+8]
7. Write an application to solve quadratic equation of the form  $Ax^2 + BX + C = 0$  Where the coefficients A, B and C are real numbers. The two real number solutions are derived by the formula  $X = (-B \pm \sqrt{B^2 - 4AC})/2A$   
For this exercise, you may assume that  $A \neq 0$  and the relationship  $B^2 \geq 4AC$  holds, so there will be real number solutions for x. Use the standard input and output. [16]
8. (a) What is interface? Write a program to demonstrate how interfaces can be extended.

Code No: R05220402

**R05**

**Set No. 2**

- (b) What is package? How do you create a package? Explain about the access protection in packages? [8+8]

\*\*\*\*\*

**II B.Tech II Semester Examinations, April/May 2012**  
**OOPS THROUGH JAVA**  
**Common to IT, E.COMP.E, ETM, CSE, ECE, CSSE**

Time: 3 hours

Max Marks: 80

Answer any FIVE Questions  
All Questions carry equal marks

\*\*\*\*\*

1. (a) How are constants and variables important in developing programs?  
(b) List the eight data types used in Java. Give examples.  
(c) What is scope of a variable?  
(d) What is type casting? Why is it required in programming? [4+4+4+4]
2. (a) What is an applet? How will you create an applet? Explain with an example.  
(b) What are local and remote applets? Explain the chain of classes from which Applet class is inherited. [8+8]
3. (a) What is interface? Write a program to demonstrate how interfaces can be extended.  
(b) What is package? How do you create a package? Explain about the access protection in packages? [8+8]
4. What do you mean by URL? How to create an URL? Explain several methods provided by URL? Give appropriate examples. [4+4+8]
5. (a) How do you scale a drawing object in java? Explain with an example java program.  
(b) What is the functionality supported by java related to colours. [8+8]
6. Explain about Object class in detail. [16]
7. Write an application to solve quadratic equation of the form  $Ax^2 + BX + C = 0$  Where the coefficients A, B and C are real numbers. The two real number solutions are derived by the formula  $X = (-B \pm \sqrt{B^2 - 4AC})/2A$   
For this exercise, you may assume that  $A \neq 0$  and the relationship  $B^2 \geq 4AC$  holds, so there will be real number solutions for x. Use the standard input and output. [16]
8. (a) In Java threads do away with polling. Comment on it.  
(b) With the help of an example, explain the following interthread communication methods
  - i. wait( )

Code No: R05220402

**R05**

**Set No. 4**

- ii. notify( ) and
- iii. notifyAll( ).

[4+12]

\*\*\*\*\*

**II B.Tech II Semester Examinations, April/May 2012**  
**OOPS THROUGH JAVA**  
**Common to IT, E.COMP.E, ETM, CSE, ECE, CSSE**

**Time: 3 hours****Max Marks: 80**

**Answer any FIVE Questions**  
**All Questions carry equal marks**

\*\*\*\*\*

1. What do you mean by URL? How to create an URL? Explain several methods provided by URL? Give appropriate examples. [4+4+8]
2. (a) In Java threads do away with polling. Comment on it.  
(b) With the help of an example, explain the following interthread communication methods
  - i. wait( )
  - ii. notify( ) and
  - iii. notifyAll( ). [4+12]
3. Write an application to solve quadratic equation of the form  $Ax^2 + BX + C = 0$  Where the coefficients A, B and C are real numbers. The two real number solutions are derived by the formula  $X = (-B \pm \sqrt{B^2 - 4AC})/2A$   
For this exercise, you may assume that  $A \neq 0$  and the relationship  $B^2 \geq 4AC$  holds, so there will be real number solutions for x. Use the standard input and output. [16]
4. (a) How do you scale a drawing object in java? Explain with an example java program.  
(b) What is the functionality supported by java related to colours. [8+8]
5. Explain about Object class in detail. [16]
6. (a) What is an applet? How will you create an applet? Explain with an example.  
(b) What are local and remote applets? Explain the chain of classes from which Applet class is inherited. [8+8]
7. (a) What is interface? Write a program to demonstrate how interfaces can be extended.  
(b) What is package? How do you create a package? Explain about the access protection in packages? [8+8]
8. (a) How are constants and variables important in developing programs?  
(b) List the eight data types used in Java. Give examples.

Code No: R05220402

**R05**

**Set No. 1**

- (c) What is scope of a variable?
- (d) What is type casting? Why is it required in programming? [4+4+4+4]

\*\*\*\*\*

**II B.Tech II Semester Examinations, April/May 2012**  
**OOPS THROUGH JAVA**  
**Common to IT, E.COMP.E, ETM, CSE, ECE, CSSE**

**Time: 3 hours****Max Marks: 80**

**Answer any FIVE Questions**  
**All Questions carry equal marks**

\*\*\*\*\*

1. (a) How are constants and variables important in developing programs?  
(b) List the eight data types used in Java. Give examples.  
(c) What is scope of a variable?  
(d) What is type casting? Why is it required in programming? [4+4+4+4]
2. (a) What is interface? Write a program to demonstrate how interfaces can be extended.  
(b) What is package? How do you create a package? Explain about the access protection in packages? [8+8]
3. (a) How do you scale a drawing object in java? Explain with an example java program.  
(b) What is the functionality supported by java related to colours. [8+8]
4. (a) What is an applet? How will you create an applet? Explain with an example.  
(b) What are local and remote applets? Explain the chain of classes from which Applet class is inherited. [8+8]
5. What do you mean by URL? How to create an URL? Explain several methods provided by URL? Give appropriate examples. [4+4+8]
6. Write an application to solve quadratic equation of the form  $Ax^2 + BX + C = 0$  Where the coefficients A, B and C are real numbers. The two real number solutions are derived by the formula  $X = (-B \pm \sqrt{B^2 - 4AC})/2A$   
For this exercise, you may assume that  $A \neq 0$  and the relationship  $B^2 \geq 4AC$  holds, so there will be real number solutions for x. Use the standard input and output. [16]
7. Explain about Object class in detail. [16]
8. (a) In Java threads do away with polling. Comment on it.  
(b) With the help of an example, explain the following interthread communication methods
  - i. wait( )

Code No: R05220402

**R05**

**Set No. 3**

- ii. notify( ) and
- iii. notifyAll( ).

[4+12]

\*\*\*\*\*