

1.00 Lecture 11

Arrays and ArrayLists

Reading for next time: Big Java: sections 17.1, 17.3, 17.5

Strings

```
public class StringExample {
    public static void main(String[] args) {
        String s= new String("Test");           // Strings are objects
        String first= "George ";               // Shortcut constructor
        String middle= "H.W. ";
        String last= "Bush";
        String full= first + middle + last;
        System.out.println("Full: " + full);

        // Testing for equality in strings (objects in general)
        String full2= "George H.W. Bush";
        if (full.equals(full2))                // Right way
            System.out.println("Strings equal");
        if (full == full2)                     // Wrong way
            System.out.println("A miracle!");
        if (first == "George ")               // Wrong way, but sometimes works
            System.out.println("Not a miracle!");
        // Modifying strings must be done indirectly-constant
        middle= middle.substring(2, 4) + " ";
        full= first + middle + last;
        System.out.println("Modified full: " + full);    } }
```

Arrays

- **Arrays are a simple data structure**
- **Arrays store a set of values of the same type**
 - Built-in types (int, double, etc.) or
 - Objects (Students, Dates, etc.)
- **Arrays are part of the Java language**
 - Arrays are objects, not primitives like int or double.
 - They are declared in the same way as other objects

```
int[] intArray= new int[20];
```
 - The array object has an integer data member, length, that gives the number of elements in the array:

```
int aSize= intArray.length; // aSize= 20
```
- **Each value is accessed through an index**

```
intArray[0]= 4; intArray[1]= 77;
```

Arrays, p.2

- **Array indexes start at 0, not 1**
 - An array with N slots has indices 0 through N-1
 - intArray has elements intArray[0] through intArray[19]
- **Array lengths cannot be changed once they are declared**
- **Arrays can be initialized when declared**

```
int[] intArray= {5, 77, 4, 9, 28, 0, -9}; // Length 7
// Note that 'new' is implicit (not needed) in this case
```
- **To copy an array, use arraycopy**

```
int[] newArray= new int[15]; // Can be diff size
// arraycopy(fromArray, fromIndex, toArray, toIndex, count)
System.arraycopy(intArray, 0, newArray, 0, 15);
// Now intArray and newArray have separate copies of data
```
- **If we had just defined newArray without copying:**

```
int[] newArray= intArray;
newArray[2]= -44; // This sets intArray[2]= -44 also
// intArray and newArray would just be two names for the
// same array. Remember Java names are references
```

Test Your Knowledge

1. Which of the following expressions does not declare and construct an array?

- a. `int[] arr = new int[4];`
- b. `int[] arr;`
`arr = new int [4];`
- c. `int[] arr = {1,2,3,4};`
- d. `int[] arr;`

2. Given this code fragment:

```
int j= ?;  
int[] data = new int[10];  
System.out.print(data[ j ]);
```

Which of the following is a legal value of j?

- a. -1
- b. 0
- c. 1.5
- d. 10

Test Your Knowledge

3. Given this code fragment:

```
int[] arrayA = new int[4];  
int[] arrayB;  
arrayB = arrayA;  
arrayB[2]=4;  
arrayA[0]=arrayB[2];
```

What are the values of the elements in array A?

- a. unknown
- b. 0,0,0,0
- c. 4,0,4,0
- d. 4,0,0,0

4. How many objects are present after the following code fragment has executed?

```
double[] arrayA=new double[10];  
double[] arrayB;  
arrayB = arrayA;
```

- a. 1
- b. 2
- c. 10
- d. 20

Test Your Knowledge

5. For which of these applications an array is NOT suitable?

- a. Holding the scores on 4 quarters of a Basketball game
- b. Holding the name, account balance and account number of an individual
- c. Holding temperature readings taken every hour through a day
- d. Holding monthly expenses through a year

6. Given the following code fragment:

```
int[] data = {1,3,5,7,11};  
for(_____  
System.out.println(data[index]  
);
```

Fill in the blanks so that the program prints out every element in the array in order

- a. `int index = 4; index>0; index--`
- b. `int index=0; index<4; index++`
- c. `int index=0; index<data.length(); index++`
- d. `int index=0; index<data.length; index++`

Test Your Knowledge

7. What is the output of the following program?

```
public class Test{  
    public static void main ( String[] args ){  
        int value = 10;  
        int[] arr = {10,11,12,13};  
        System.out.println("value before:"+value);  
        alterValue( value );  
        System.out.println("value after:"+value);  
        System.out.println("arr[0]before:"+arr[0]);  
        alterArray( arr );  
        System.out.println("arr[0] after:"+arr[0]);  
    }  
    public static void alterValue (int x ){  
        x = 0; }  
    public static void alterArray (int[] a){  
        a[0] = 0; }  
}
```

- a. value before:10
value after:0
arr[0] before:10
arr[0] after: 0
- b. value before:10
value after:10
arr[0] before:10
arr[0] after: 10
- c. value before:10
value after:10
arr[0] before:10
arr[0] after: 0
- d. value before:10
value after:0
arr[0] before:10
arr[0] after: 10

Exercise

- **A. Create a TemperatureTest class**
- **B. Start writing main():**
 - Declare and construct an array of doubles, called `dailyTemp` holding daily temperature data
 - Use an initializer list with braces { }

Mon	Tue	Wed	Thu	Fri	Sat	Sun
70	61	64	71	66	68	62

- Using a for loop, print every element of the `dailyTemp` array in reverse order (starting from Sunday and going backwards to Monday)
 - Use the array length, not the constant 7, to control the loop

Exercise, p.2

- **C. Create a Temperature class. In it, write a method to find average weekly temperature:**

```
public static double average(double[] a) {  
    // Code goes here  
    // Declare a total variable, initialize it to 0  
    // Loop thru a and add each element to the total  
    // Divide by the number of elements, return the answer  
}
```

- **D. In the TemperatureTest main() method, call the average method you just wrote**
 - Call it as `Temperature.average(...)`;
 - Pass the `dailyTemp` array as the argument
 - Average method returns a double that you should store in variable `averageTemp` in `main()`
 - Print the average temperature in `main()` as:
 - Average weekly temperature: 66

ArrayList

- **ArrayList class is a fancy version of an array**
 - ArrayList can grow automatically as needed
 - Has capacity that is increased when needed
 - Has size, which is the actual number of elements
 - ArrayList can hold elements of different types
 - As long as each is an Object (reference),
 - **ArrayList can't hold a basic type (int, double, etc.) !**
 - You will use type casts or wrapper classes in ArrayList
 - Wrappers are objects (e.g., Double) that hold built-ins
 - ArrayList is not in the core language
 - It is in package java.util, which you must import:
`import java.util.*; // At top of program`
 - ArrayLists are slightly slower than arrays
 - It matters in large scale numerical methods
 - ArrayLists have many methods you can use

ArrayList Methods

<code>void add(Object o)</code>	Add object to end of ArrayList, increases ArrayList size by one
<code>void add(int i, Object o)</code>	Insert object at index i
<code>Object get(int i)</code>	Return object at index i. Usually cast to actual type <code>Car c= (Car) a.get(4);</code>
<code>int indexOf(Object o)</code>	Find first occurrence of object; uses equals method
<code>boolean isEmpty()</code>	Return true if ArrayList has no objects, false otherwise
<code>void remove(int i)</code>	Delete object at index i
<code>void set(int i, Object o)</code>	Replace element at index i with specified object
<code>int size()</code>	Return number of Objects in ArrayList

To create new ArrayList:

```
ArrayList a= new ArrayList();
```

Test Your Knowledge

1. Which of the following statements is NOT true about ArrayLists?
 - a. ArrayLists are slightly faster than arrays.
 - b. ArrayLists can store elements of different types.
 - c. ArrayLists can increase in size to store more elements.
 - d. ArrayLists have methods to manage their content.

2. Considering myArrayList is a ArrayList that has been declared and constructed, which of the following statements is always true?
 - a. myArrayList.size() >= myArrayList's capacity
 - b. myArrayList.size() > myArrayList's capacity
 - c. myArrayList's capacity >= myArrayList.size()
 - d. myArrayList's capacity > myArrayList.size()

Test Your Knowledge

3. Given the following code fragment:

```
ArrayList myArrayList = new ArrayList();  
myArrayList.add("One");  
myArrayList.add("Two");  
myArrayList.add("Three");  
myArrayList.add("Four");
```

Which one of the following expressions will modify myArrayList so it looks like:

One; Two; Four

- a. myArrayList.remove(myArrayList.get(3));
- b. myArrayList.remove(myArrayList.indexOf("Three"));
- c. myArrayList.remove(3);
- d. myArrayList.remove(myArrayList.get("Two"));

Test Your Knowledge

4. Given the code fragment of question 3, which one of the following expressions will modify myArrayList so it looks like:

One; Two; Three; Five

- a. `myArrayList[3] = "Five"`
- b. `myArrayList[4] = "Five"`
- c. `myArrayList.set(myArrayList.indexOf("Four"), "Five");`
- d. `myArrayList.set(myArrayList.indexOf("Five"), "Four");`

Test Your Knowledge

5. Given the code fragment of question 4, which one of the following expressions will modify myArrayList so it looks like:

One; Two; Three

- a. `myArrayList.remove(2);`
- b. `myArrayList.remove(myArrayList.lastElement());`
- c. `myArrayList.remove(myArrayList.size());`
- d. `myArrayList.remove(myArrayList.size()-1);`

Test Your Knowledge

6. Given the following code fragment:

```
ArrayList myArrayList = new ArrayList();  
myArrayList.add(new Integer(1));  
myArrayList.add(new Integer(3));  
myArrayList.add(new Integer(7));
```

Which one of the following expressions will modify myArrayList so it looks like:

1 3 5 7

- a. myArrayList.add(new Integer(5));
- b. myArrayList.add(2, new Integer(5));
- c. myArrayList.add(2, 5);
- d. myArrayList.add(3, 5);

Exercise

- **Exercise: Store students in a course**
 1. Create a class MITCourseTest.
 2. In its main() method:
 - Create a ArrayList students
 - Add 4 students to the ArrayList:
 - “Amy”, “Bob”, “Cindy” and “David”
 - Add them to the ArrayList directly:
students.add("Amy");
 - Create a class MITCourse:
 - Write a method to print all the elements in the ArrayList and its size
public static void printOutArrayList(ArrayList arr) {
 // code goes here
}
 - Call printOutArrayList() method from main().
 - Pass the ArrayList as the argument
 - Your output should be:
Amy
Bob
Cindy
David
Size: 4

Exercise: optional

If you have time, change main() to:

- Insert Alice as the first ArrayList element**
- Remove Cindy**
- Add Ed at the end of the ArrayList**
- Add Fred after Ed**
- Print out the ArrayList after these changes using printOutArrayList()**